

1 ABSTRACT

2 Traffic control systems, including signal controllers, sensors, and centralized coordination
3 software, all have the capacity to be vulnerable to malicious attacks. Although several studies on
4 outages and attacks have been conducted in the literature, the effects of attacks on signals have
5 not been specifically studied. There is a need for risk assessments to be conducted within traffic
6 operations agencies. A key factor in assessing risk is in gaining an idea of the hypothetical
7 impact of an outage. In this study, a dynamic traffic assignment network is used to model a
8 central business district, where traffic signal-controlled intersections are selectively disabled
9 (effectively replaced with four-way stops). In one scenario, total delay is multiplied fivefold
10 when a quarter of signals are randomly chosen and disabled. In scenarios where the attacker
11 prioritizes the selection of signals according to intersection traffic volume, significantly fewer
12 signals are needed to exert the same impact. To complement work conducted by agencies in
13 drafting cybersecurity policies, recommendations are made for a suite of practical analysis tools
14 that traffic operations and computer networking engineers can use to quickly check for the worst
15 vulnerabilities.

1 INTRODUCTION

2 As traffic signal control technologies are improved and field equipment is updated, overall
3 infrastructure connectivity increases. States and municipalities continue to install and maintain
4 regional wired and wireless networks to enhance traffic management. One consequence of
5 enhanced connectivity is increased risk of malicious attacks. Known breaches in industrial
6 control systems has risen as these systems have become more technologically developed (1).

7 Traffic systems, including signal controllers, sensors, centralized coordination software,
8 variable message signs, and networking devices all have the capacity to be vulnerable to attacks
9 because of misconfigurations, lack of security features, and system failures. Attacks on signal
10 operation (2), sensors (3), and variable message signs (4) have already happened, and many other
11 potential vulnerabilities such as signal controller system access due to default passwords (5),
12 susceptibilities to denial of service attacks (6), computer virus infestations (1), etc. exist.

13 Study of traffic systems vulnerability falls within a broader field of network vulnerability
14 that includes other infrastructure areas as power distribution, water supply, etc. Traffic systems
15 are unique in that performance largely depends upon individual people that directly affect the
16 system operation (7). Each analyzed type of disruption and mode of transport further carries its
17 own unique challenges and implications (8). One of the most important analyses is in the route
18 choice behavior of travelers in the face of disruptions (9). Previous literature on network
19 vulnerability has focused on link- or road-specific impacts. Because traffic signals have been
20 assumed to be secure, the effects of a malicious attack on signals have not yet been studied.

21 Because the notion of ultimate, total security comes at a conceptually prohibitive cost (1),
22 the response within a traffic management organization in addressing known and unknown
23 vulnerabilities is often limited. In facilitating better cybersecurity, the organization must assess
24 the risks of threats, prioritize known vulnerabilities, and choose how much to invest given
25 limited resources (6). A useful practice in assessing risk is to estimate the severity of
26 consequences that result from probable attacks.

27 The contributions of this paper are as follows: first, we review demonstrated and potential
28 cybersecurity vulnerabilities that affect or could affect traffic signal controllers. Next, we present
29 a methodology for estimating the impact of traffic signal controller outages within a city, under
30 the assumption that travelers continue to attempt to carry out daily activities while disruptions
31 are underway. We test this methodology on the downtown Austin city network on several likely
32 hypothetical scenarios. Finally, in light of the significant results motivating improved security,
33 we propose future development of reporting tools for rating signal security and predicting the
34 likelihood of a successful attack.

36 Potential Vulnerabilities

37 A variety of potential vulnerabilities in traffic signal control equipment exist, each exploitable
38 through malicious intents and hacking techniques. For example, one of the most common and
39 low-level vulnerabilities is the presence of default usernames and passwords on standards-
40 abiding traffic signal controllers. A possible hacking technique is to gain physical access to the
41 regional wired, optical, or radio frequency (RF) computer network, methodically log into a series
42 of controllers, and clear out each controller's firmware. This renders every hacked controller
43 inoperable until each can be physically restored by trained field technicians. Even though the
44 conflict monitors at each affected intersection would put the signal into flashing red operation
45 (and possibly yellow depending on conflict monitor configuration) and maintain minimally safe

1 traffic operations, the widespread impacts of this flashing operation may be severe, as shown in
2 this paper.

3 A similarly possible attack could involve keeping traffic controllers operational, but
4 forcing a green movement for an infinite amount of time (2). In this case, traffic safety is worse
5 because of the possibility of drivers disregarding red indications after waiting for a long time,
6 and dangerously entering conflicting traffic. In this scenario, after a certain amount of response
7 time, city officials may choose to deploy police traffic directors and physically revert to flashing
8 red operation to address the infinite red/green light problem.

9 When considering these examples, many traffic operations personnel are confident about
10 the physical barriers imposed by traffic signal control cabinets thwarting such threats. Apart from
11 this physical defense, few other barriers stand in the way of hackers. Importantly, manufacturers
12 of signal control equipment often justify the presence of vulnerabilities by stating that customers
13 and standards desire such vulnerabilities because of ease of use or other reasons (10). Such
14 manufactures may openly leave the responsibility of implementing cybersecurity to the end user
15 (11). Even so, many jurisdictions historically do not dedicate attention to building up additional
16 defenses (12).

17 Although there is some awareness of threat possibilities, the seriousness and relevance of
18 the threats are often underestimated by untrained personnel (13). As a result, organizations often
19 set up security schemes to address a set of bare minimum requirements, potentially leaving open
20 many other security holes (14). As Hu (6) argues, “ignorance is a self-reinforcing problem since
21 organizations are reluctant to act on security concerns unless a real problem has been proven.”
22 Likewise, proper attention and funding for improved cybersecurity may not be present until a
23 major “security catastrophe” happens (14).

24 Another source of vulnerability lies within the processes of businesses that create traffic
25 control products (11). It has been observed that rushed project schedules are a severe reality for
26 companies that must expedite new products to market in order to gain a competitive advantage.
27 This is often paired with a “fix-it later mentality” when concerning cybersecurity, where “later”
28 may in fact mean “never”.

29 In the examples given above, physical access to the regional computer network can be
30 gained by breaking into a traffic signal control cabinet, splicing into an active network from
31 within a manhole or up on a power pole, or using RF transmitters on vulnerable wireless
32 networks (10). Signal controllers may have already experienced an attack by insiders with
33 privileged access as in the 2007 Los Angeles incident (15). Two disgruntled city employees
34 disabled signals at four busy intersections for several days. However, attention should also be
35 given to threats originating outside of an organization, as most attacks on industrial control
36 systems within the new millennium have historically come from outsiders (1).

37 The question of how much damage one attacker can inflict may be affected by how much
38 knowledge the attacker has on the inner workings of a system. Although it is possible for
39 security practices to involve the protection of sensitive information, experience from industrial
40 control fields has shown that the effectiveness of “security through obscurity” is diminishing (1).
41 Many avenues have emerged online for exploitable information to be shared. The proprietary
42 network control protocol for a popular traffic signal controller has been successfully reverse-
43 engineered (16). Vulnerabilities in variable message signs have been shared online and exploited
44 (4). RF communications to wireless detectors have been compromised and documented in an
45 online blog (3). Other wireless exploits have allowed for success in tampering with traffic signal
46 operations (2).

1 When assessing security vulnerabilities and determining potential fixes, the overall
2 system can be divided among three levels (**14**). First, *network security* includes physical barriers
3 to hardware and software barriers such as firewalls or virtual private network (VPN) devices.
4 Second, *operating system (OS) security* pertains to system-level access to individual controllers
5 or central computers, including user authentication. Third, *application-level* security pertains to
6 security features that are specific to a software solution, such as a central software application
7 that uses domain-specific communication protocols to control and monitor traffic controller
8 software in the field. Traditional traffic operations practices and solutions have tended to focus
9 on a minimal degree of security at the network level, with less flexible availability of operating
10 system security options, and even fewer security features at the application level.

11 Another facet of security does not involve malicious attacks, but instead relates to
12 operator and equipment failure (**4**). Intuitively, the effects of operator error or equipment failure
13 are minimized when adequate security features and practices are in place. An example of
14 inadequate application-level guarding against system failure was observed in the 2009
15 Montgomery County, Maryland incident, where coordination among 750 signals was lost for
16 over a day, severely impacting the commutes of thousands (**17**).

18 **Risk Assessment**

19 Several cybersecurity guides indicate that risk assessment is a primary goal that should be
20 accomplished before other steps are executed, such as drafting incident response plans (**18,19**). A
21 simple model of risk is (**19**):

$$22 \qquad \qquad \qquad 23 \qquad \qquad \qquad 24 \qquad \qquad \qquad \text{Risk} = \text{Impact} \times \text{Likelihood}$$

25 In some literature, “impact” may also be described as “consequence”. Often impact can
26 be based upon an estimate of financial loss, but it can also include other things such as health
27 effects or environmental consequences (**1**). Estimating likelihood of a successful attack is said to
28 be far more difficult as this can be a function of perceived threat, known vulnerabilities, and
29 target attractiveness. Little historic data is available for assisting in making reasonable estimates
30 on these factors. Furthermore, “most organizations are highly reluctant to report security
31 incidents as they are viewed as potential embarrassments.” (**1**) Despite complications, risk
32 assessments help in answering questions on how much risk is acceptable in a given traffic
33 operations system. In the cybersecurity guides, this also informs how response plans are made
34 and prioritized. For significant work to be done, estimates need not necessarily be precise, but
35 should be reasonable.

36 Despite efforts in risk estimation, prioritization of response plans, etc. there is a
37 fundamental tension between usability and security (**6**). In considering one extreme limit, “we
38 can’t afford the infinite cost of perfect security.” (**1**). On the other hand, some degree of planning
39 should happen as reinforced by the saying, “if you fail to plan, then plan to fail” (**19**). There
40 should be a balance between the impacts of active security practices and the level of security that
41 is perceived as needed (**14**). Security that limits legitimate access gets more attention than
42 “security that keeps the bad guys out”, since the latter can go undetected for long periods of time.

43 The analysis of risk is challenged by lack of good statistics on computer security crimes
44 (**6**), and at least as limited in the transportation field. When trying to acquire managerial and
45 political buy-in for cybersecurity, it becomes necessary to quantify estimates of hypothetical
46 losses. In our work, the traffic models on which these estimates are made may not represent all

1 phenomena that occur in reality. Rather, balance must be found between simplicity and accurate
2 portrayal of the real traffic system (6).

3 In attempts to assess the risk of vulnerabilities that, say, force affected intersections into
4 flashing red operation, much insight can be gained by creating a set of hypothetical scenarios that
5 characterize the effects of possible attacks, as seen in this research. The measured severity of
6 problems in each scenario can then inform the best types of mitigations. For example, scenario
7 results can highlight the positive and negative aspects of broadly safeguarding selected traffic
8 corridors or urban regions versus finely limiting possible damage to individual intersections. In
9 the end, a security policy that is drafted with the help of the risk assessment defines what
10 “cybersecurity” really means within a given system (20).

11 To the best of the authors’ knowledge, no immediate examples exist in the literature that
12 attempt to quantify the effects of signal controller failures caused by attacks for the purpose of
13 risk assessment. However, related work had been accomplished in hypothesizing the possible
14 outcomes of unauthorized ramp meter tampering (21). In simulation, scenarios are devised at the
15 expense of many simulated travelers that recreate for one vehicle a “VIP lane” (a path of travel
16 on an expressway that is clear of congested traffic) and also a scheme that assists a getaway
17 vehicle in fleeing from a crime scene.

18 **DEMONSTRATION**

19 To motivate greater attention to signal controller security, we quantify the potential impacts of
20 hacking signals on a dynamic traffic assignment (DTA) model of the downtown Austin city
21 network. We first develop a model of stop sign-controlled intersections for the cell transmission
22 model (CTM) developed by (22,23) based on a DTA model of reservation-based intersection
23 control (24). We use this model to demonstrate the effects of attacks on traffic signals, turning
24 them into stop signs. A DTA model is well-suited to the analysis in this paper, because it can
25 simulate network-wide impacts of intersection failures with computational efficiency (25).

26 **Stop Sign Model**

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28 Our DTA traffic signal model cycles through its phases, assigning saturation flows at each time
29 step proportional to the green time from active phases. This results in capturing both average
30 intersection flow as well as average delays due to traffic signals. The design goals for the stop
31 sign model are similar. We develop a model that attempts to predict both the average intersection
32 capacity as well as the minimum delays due to stopping at the intersection.

33 Stop signs in the field can be well modeled by adapting the reservation-based intersection
34 control developed for autonomous vehicles by Dresner and Stone (26). Reservations are
35 essentially an evolution of stop signs that use digital communications and intersection agents to
36 remove the requirement that all vehicles stop before entering the intersection and to reduce safety
37 margins necessary for human drivers. Reservations have previously been modeled in DTA
38 through the conflict region model of Levin & Boyles (24), which was shown to be compatible
39 with the general intersection model requirements of Tampère et al. (27). For the purposes of this
40 paper, we adapt the conflict region model for stop signs by adding safety margins and stopping
41 delay. This creates two types of additional constraints on intersection flow: 1) reduced capacity
42 across the intersection reflecting that all vehicles start moving from a complete stop; and 2)
43 minimum delay in the last cell of the link due to the vehicle coming to a stop before entering the
44 intersection. We use a single conflict region for the entire intersection to model how conflicting
45 turning movements restrict intersection access. We define a *turning movement* to be a pair of
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1 links $(i, j) \in \Gamma^{-1} \times \Gamma$, where Γ^{-1} is the set of incoming links and Γ is the set of outgoing links
 2 for the intersection.

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4 *Turning Movement Capacity*

5 Previous work on macroscopic models of stop signs (28,29,30) used intersection travel time
 6 required for each turning movement to estimate capacity for each turning movement. We
 7 estimate these times by geometrically estimating the distance traveled for each turning
 8 movement, and using the driver acceleration models of Wang et al. (31) to determine travel time.
 9 Wang et al. developed regression models of driver acceleration in the form

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$$11 \quad a = \alpha + \beta v \quad (1)$$

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13 where a is acceleration, v is speed, and α and β are constants. For vehicles going straight,
 14 $\alpha = 1.883\text{m/s}$ and $\beta = -0.021\text{m/s}$. For vehicles making turning maneuvers, $\alpha = 1.646\text{m/s}$
 15 and $\beta = -0.017\text{m/s}$.

16 For estimating distance, we distinguish between three types of turning movements:
 17 straight, right turns, and left turns. We assume that U-turns are not used in this model because in
 18 our DTA model, vehicle route choice is completely determined before vehicles depart and
 19 shortest paths are acyclic. Therefore, we do not code U-turns, which simplifies the analysis.
 20 Since the study network has 464 intersections, we use an automatic procedure based on the
 21 change in direction a vehicle makes along its turning movement. Let θ_i be the direction of link i .
 22 Then the change in direction for turning movement (i, j) is $\Delta\theta_{ij} = \theta_j - \theta_i$. Without loss of
 23 generality, let $\Delta\theta_{ij} \in [0, 2\pi]$. If $\Delta\theta_{ij} \leq \frac{\pi}{4}$ or $\Delta\theta_{ij} \geq \frac{7\pi}{4}$, then (i, j) is labeled as a straight. If
 24 $\frac{\pi}{4} < \Delta\theta_{ij} < \pi$, (i, j) is labeled a left turn, and if $\pi < \Delta\theta_{ij} < \frac{7\pi}{4}$, (i, j) is labeled a right turn. Link
 25 directions are primarily determined from node coordinates, which implicitly assumes that links
 26 are straight. Since right angle turns are most common, we assume that left and right turns are
 27 right angles instead of using the estimation of link direction to determine the angle.

28 Vehicles going straight must cross some l_{ij} lanes, resulting in a distance of ℓl_{ij} , where ℓ
 29 is the lane width. For right turns, we assume that vehicles turn from the right-most lane of i into
 30 the right-most lane of j , traversing a quarter of the circumference of a circle with radius ℓ ,
 31 resulting in distance $\frac{\pi}{2}\ell$. Vehicles making a left turn traverse a quarter of the perimeter of an
 32 ellipse with axes depending on the number of lanes crossed. Let \hat{l}_i and \hat{l}_j be the numbers of lanes
 33 crossed, then the axes are $\hat{d}_i = \left(\hat{l}_i + \frac{1}{2}\right)\ell$ and $\hat{d}_j = \left(\hat{l}_j + \frac{1}{2}\right)\ell$. We approximate the distance as
 34 $\frac{\pi}{4} \left(3(\hat{d}_i + \hat{d}_j) - \sqrt{(3\hat{d}_i + \hat{d}_j)(\hat{d}_i + 3\hat{d}_j)} \right)$ (Ramanujan's approximation). Without more specific
 35 data, we assume lane widths of 12 feet, which is a typical width for arterial roads (32).

36 Integrating equation (1), and using the appropriate distance d_{ij} , we approximate the
 37 solution to the equation

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$$39 \quad d_{ij} = \frac{\alpha(e^{-\beta t_{ij}} - 1)}{\beta^2} - \frac{\alpha t_{ij}}{\beta} \quad (2)$$

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1 to find the travel time t_{ij} for turning movement (i, j) . The maximum number of vehicles that can
2 travel make the turning movement (i, j) in unit time, assuming no conflicting traffic, is then the
3 inverse of t_{ij} , the time required per vehicle.

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5 *Minimum Delay*

6 Since all vehicles must stop at the intersection, we impose a minimum delay in the last cell of the
7 link of $\Delta t + \frac{v_f}{a_d}$, where Δt is the CTM timestep, v_f is the free flow speed of the link and a_d is the
8 braking deceleration, which we assumed to be 15 feet per second for all vehicles. This produces
9 an additional time step spent in the last cell leading to a stop sign, and possibly more for links
10 with a high free flow speed.

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12 **Dynamic Traffic Assignment Model**

13 To study the possible effects of targeted attacks on a traffic signal system, we applied the DTA
14 model described in the previous sections to the downtown Austin city network. The downtown
15 Austin network has 546 intersections, of which 464 have traffic signals, with the remaining 92
16 intersections being freeway merges or diverges, shown in Figure 1. The network has 1,247 links
17 and 62,836 trips distributed over 64 zones and nine 15-minute departure time intervals. The
18 traffic signal timings are based upon actual configurations in the field.

19 Using the method of successive averages, we found dynamic user equilibrium (DUE) for
20 the base case network. In short, DUE involves the assignment of vehicles to travel routes such
21 that all utilized routes between each origin/destination are equal, and no faster route exists. Due
22 to the fact that hacking signals results in temporary and unexpected intersection control behavior,
23 we assume that drivers are not aware of which signals are operating normally when they make
24 their route choice decisions (and therefore there is no impact on their route choice). For the
25 experiment presented in this section, we replaced some of the traffic signal controls with stop
26 signs to simulate flashing red signals and simulated vehicle movement along the routes used for
27 the DUE with normal signals.

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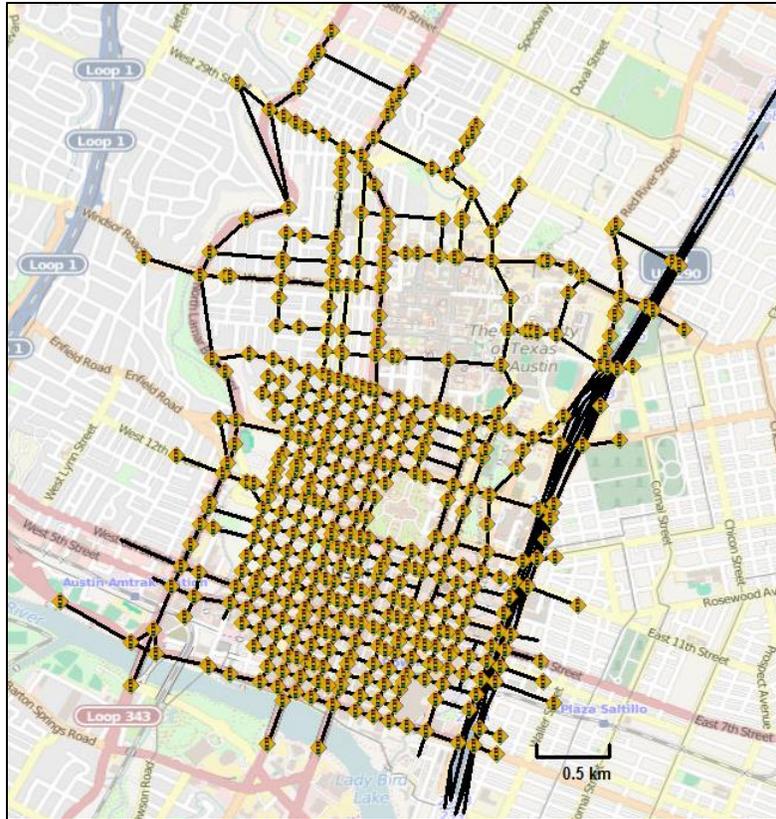


FIGURE 1 Signals in the downtown Austin network

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This section presents the results for two methods of attacks on the signal system and two methods of intervention. We examine the impact of disabling varying numbers of traffic signals from a network-wide perspective using the metric of total system travel time (the sum of travel times for all vehicles modeled) and on individual vehicles. Additionally, we spatially analyze the impact on the average added delay for each travel zone.

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Effects of Disabling Signals

As expected, the impact of disabling parts of the traffic signal system was significant, especially depending on the number of signals that were disabled. However, identifying which signals to target and in which order presented an additional question. In this experiment, we identified two methods for prioritizing the order in which signals were disabled. Both methods seek to impact the greatest amount of vehicles.

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In the first method, the signals with the greatest amount of vehicle flow were targeted first. In the DTA model, the intersections with the greatest flow were identified based on the vehicle paths. Figure 2(a) presents the results for this method, where the horizontal axis indicates the number of signals that have been targeted, i.e., replaced with stop signs, and the vertical axis presents the total system travel time. In the base case, the total travel time of all vehicles was less than 20,000 hours, while in the worst case the network experienced gridlock, where there was no vehicle movement and the total travel time was 120,000 hours. Based on the United States Department of Transportation recommendation of around \$13 per hour in traffic (33), the worst-case scenario could have a cost up to \$1.5 million, or approximately \$25 per vehicle.

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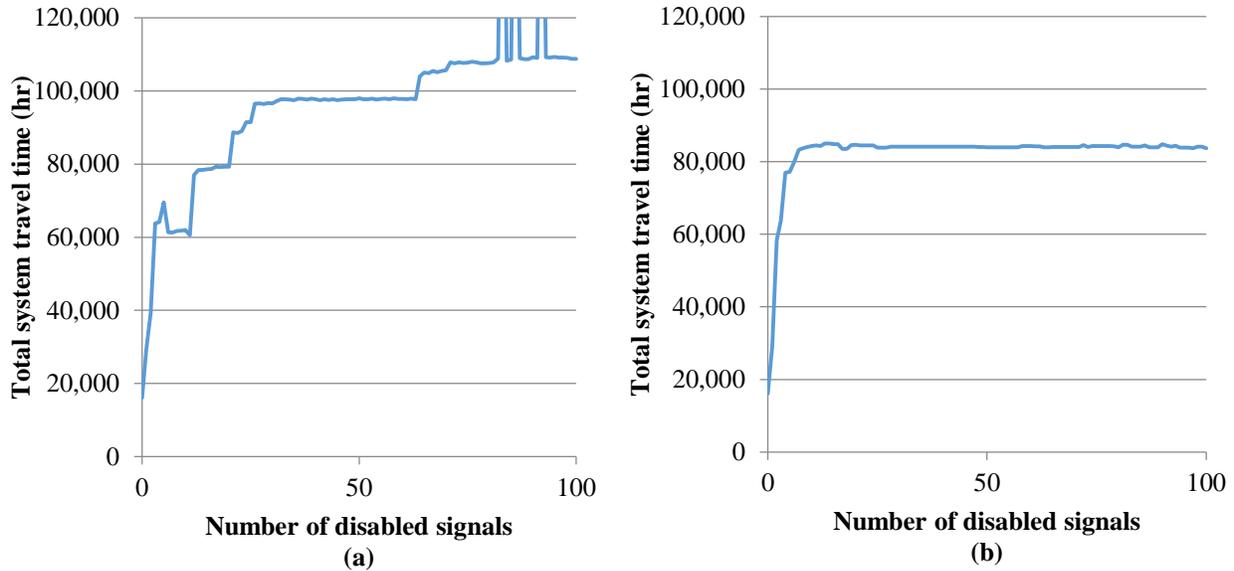


FIGURE 2 TSTT results for (a) the max-vehicle-flow targeting method, and (b) the max-affected-vehicles method

The second method for prioritizing which traffic signals to disable was based on maximizing the number of vehicles affected. This method used a greedy heuristic in which we first identified a subset of unaffected vehicles, disabled a signal at the intersection that had the greatest use from that subset of vehicles, removed those vehicles from the subset, and iterated. Figure 2(b) presents the results for the maximum number of affected vehicles method, where again the horizontal axis shows the number of disabled signals and the vertical axis shows the total system travel time in hours. While the max-affected-vehicles method resulted in a faster increase in total travel time with a fewer number of disabled signals, it would be the more difficult of the two methods for an attacker to implement.

Next, we further demonstrate the potential magnitude of the problem by examining the worst-case scenario. Figure 3 presents a spatial analysis of the average added delay (in minutes) for each origin zone. The average delay is colored in blue and scaled by size according to the legend in Figure 3. In addition, Figure 3 shows the total vehicle demand for each origin as a dot density plot centered on each zone. Each dot represents 100 vehicles, and thus, the zones with the greater number of clustered dots have a greater amount of demand and therefore a greater number of vehicles that would be affected by the added delay.

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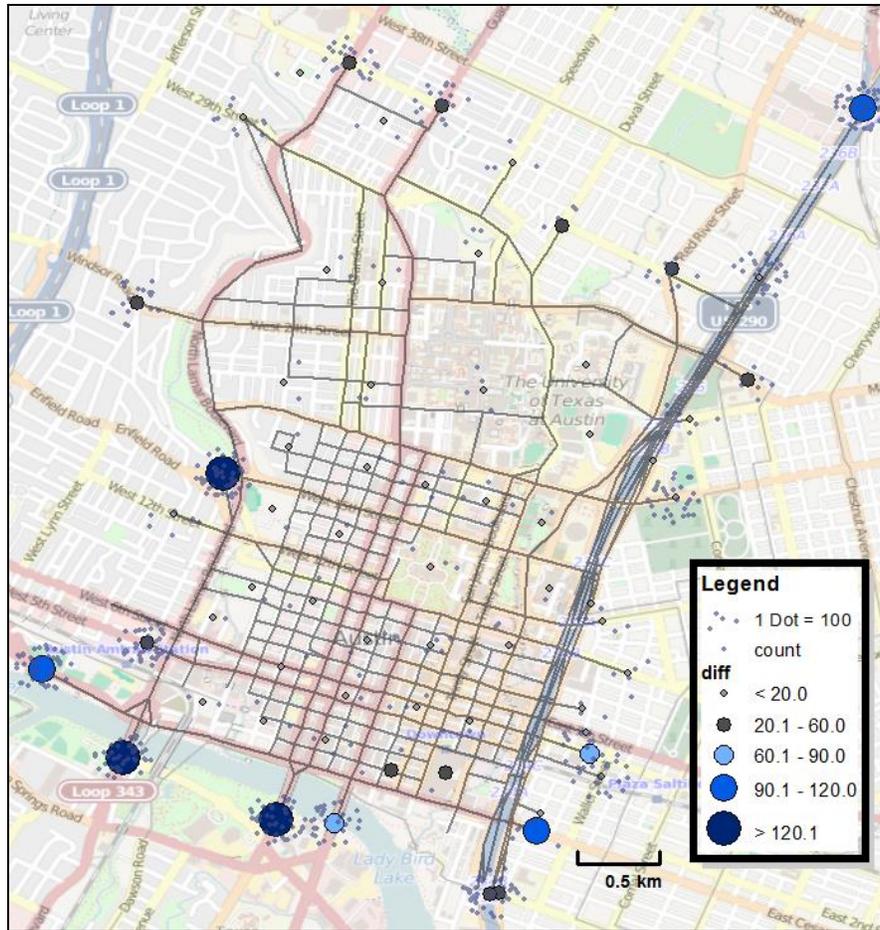


FIGURE 3 Average added delay in minutes for each origin zone

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Figure 3 shows that each origin zone is not equally impacted. The origin zones in the center of the city have little to no added delay, in addition to also having less vehicle demand. The majority of the additional delay is experienced by the vehicles with an origin to the south of downtown Austin or on the west side at Enfield Road.

Figure 4 shows the same results except for each destination zone. Again, the circles represent the average added delay in minutes for each vehicle in that zone. The small red dots represent the vehicle demand centered on the destination zone, where each dot represents 100 vehicles. Unlike Figure 3, the added delay in the worst case scenario is more evenly distributed between all the destination zones and the location of the vehicle demand. While the zones in the center of the city appear to have a smaller average delay, they also have more vehicles, implying that they experience a greater proportion of the total delay.

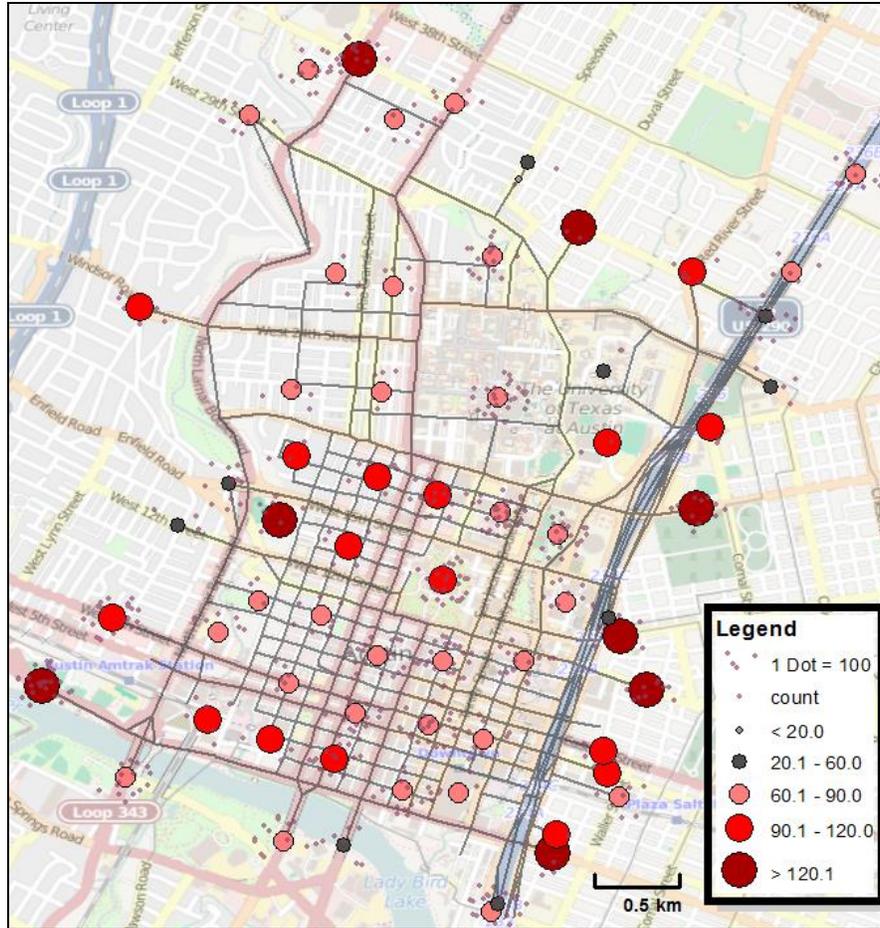


FIGURE 4 Average added delay in minutes for each destination zone

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Finally, Figure 5 shows how the added delay in the worst case scenario as compared to the base case scenario (which totaled approximately 100,000 hours) is distributed among the individual vehicles. The horizontal axis shows the grouping of the minutes of added delay while the vertical axis shows the number of vehicles whose added delay was in that group. As indicated in Figures 4 and 5, vehicles were not equally impacted by the failure of the traffic signal system. In fact, over 5,000 vehicles experienced a small decrease in delay, while a majority of vehicles experienced an additional delay of between 0–50 minutes. However, an unfortunate subset of vehicles experienced an increased delay of several hours.

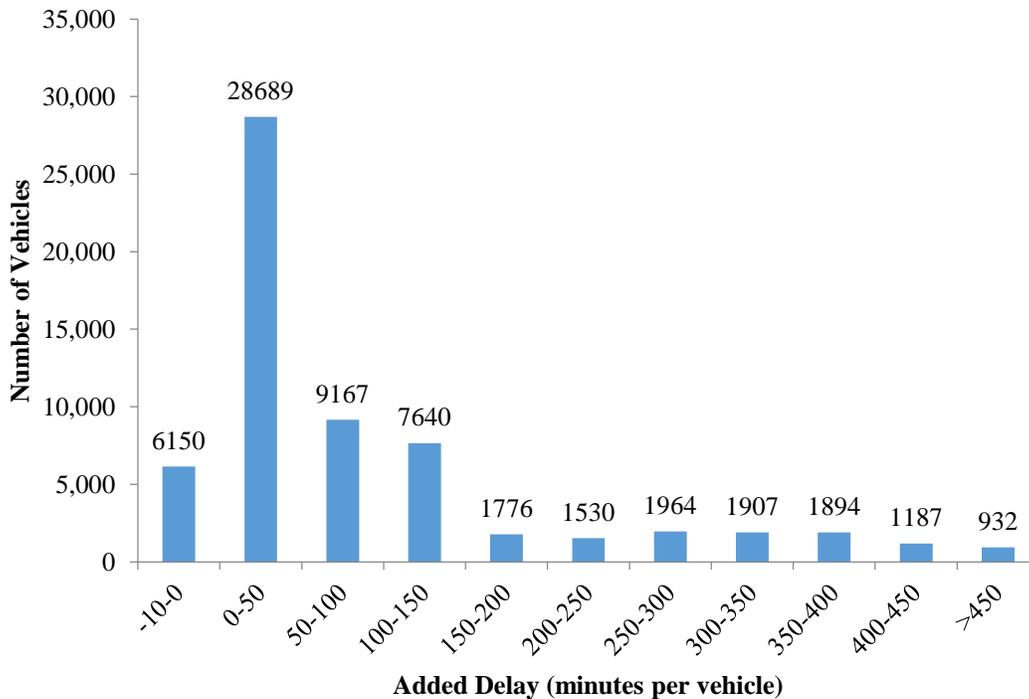
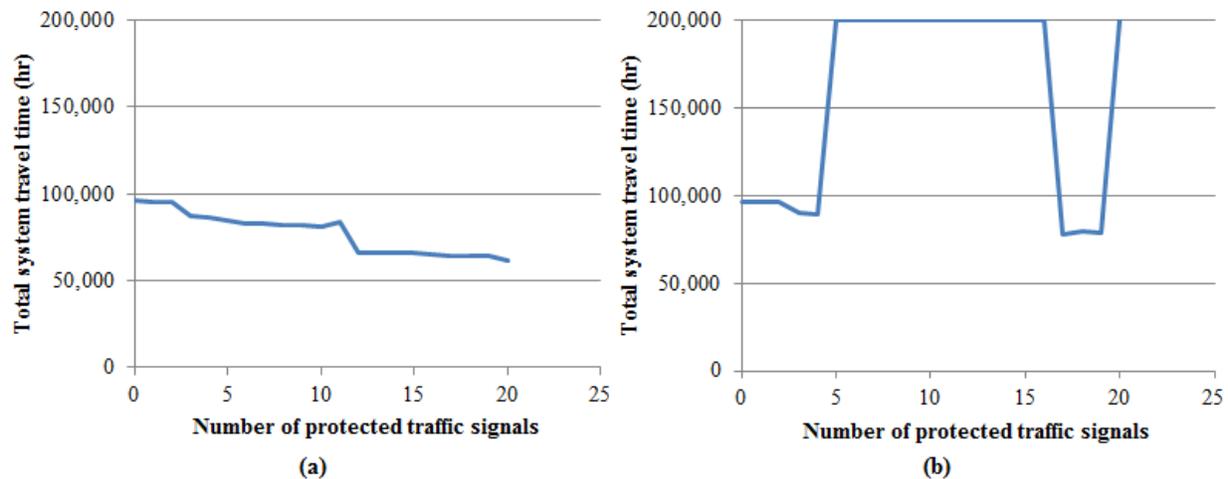


FIGURE 5 Frequency distribution of the worst case added delay in minutes for all vehicles

Effects of Limited Intervention

The previous section demonstrates the impacts in the worst case, where a significant number of traffic signals are disabled during the time of peak morning demand. However, this work also explores the scenario where some traffic signals are protected, called intervention strategies. The intervention strategy is to protect a number of signals, meaning that they cannot be disabled. Figure 6 shows the results for the intervention strategies.

In the first intervention scenario, shown in Figure 6(a), some subset of traffic signals is protected, shown on the horizontal axis, and the attacker does not know which traffic signals these are. If the attacker tries to disable a protected traffic signal, nothing happens. In the results shown in Figure 6, it is assumed that 30 traffic signals are attacked in descending order of intersection maximum traffic flow. As shown in Figure 6(a), if the attacker does not have information on the protected signals, the impacts of the attack can be partially mitigated, although there is still a significant amount of added delay. However, Figure 6(b) shows the intervention scenario in which the attacker has information on the protected signals, and therefore will try to disable only signals that are not protected. In Figure 6(b), the intervention strategy is not able to have much impact on the added delay in the network.



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2 **FIGURE 6 The impact of (a) intervention where attacker has no information and (b)**
3 **intervention where attacker has information.**
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5 CONCLUSIONS

6 The overall trends depicted in methodology show increased system-wide delay as the number of
7 disabled signals increases. In the random targeting scenario, delay is multiplied by 5 times when
8 a quarter of signals are disabled. If attacks are prioritized according to busy intersections,
9 significantly fewer signals are necessary to create a comparable impact. Importantly, the analysis
10 on the effects of improving cybersecurity for a handful of intersections shows significant
11 reduction in delay at the time of an attack but only in the case of the attacker not knowing which
12 signals are protected. In general, improved cybersecurity leads to a reduction in damage. It
13 follows that vulnerabilities must first be identified before security improvements can be most
14 effectively applied.

15 Research projects in the field today address many of these security concerns, but they
16 generally focus upon the documentation of policies, best practices, and the improvement of
17 overall security awareness. One research needs statement focuses upon assessing the
18 qualifications of agency employees for adequately addressing traffic-related security (34). More
19 broadly, general computer security incident response and prevention guides have been drafted
20 (18,35), including one that specializes in the transportation field (19). While these offer
21 significant value to the domain of cybersecurity, policies and best practices are often expressed
22 in voluminous, generalized ways that are not immediately accessible or useful to resource-
23 limited traffic operations personnel or regional network engineers. For future research, we
24 propose the creation of automated analysis tools that offer fast and useful risk assessments of
25 existing systems and clearly documented solutions for the worst vulnerabilities.

26 One major function of security analysis is to bring about assurances that security
27 practices already put into effect are working as intended (20). Automated analysis tools can
28 provide a certain degree of assurance, as well as detection of unexpected security problems.
29 Although automated tools cannot analyze all types of security, the primary motivation here is to
30 alleviate the worst vulnerabilities, which may include 80% to 90% of vulnerabilities that
31 currently exist.

32 Emphasis is placed upon the analysis of existing systems and assurances of intended
33 operation. Indeed, with historic manufacture of proprietary traffic control software, the
34 application level of security cannot be readily addressed or influenced without active

1 intervention of the manufacturer and corresponding response time. Rather, more opportunities
2 for improving today's existing systems lie in the areas of the network level and operating system
3 level (14). For example, network level encryption can be facilitated by installing VPN hardware,
4 and OS security can be improved by enabling better user authentication and access logging
5 features.

6 To reduce costs associated with improving security of intersection controllers, more
7 extensive game-theoretic analyses could determine the minimum number of security
8 interventions necessary to ensure a given level of service after an attack. As mentioned
9 previously, this will depend on the attacker's knowledge of the interventions.

10 We also propose for future work the creation of a ranking system that allows sets of
11 automated analysis results to be compared with those of other jurisdictions or representative
12 benchmarks. One example of a similar ranking system for a broader technological domain is the
13 Common Vulnerability Scoring System (CVSS) (36). Likewise, detailed analysis results can be
14 supplemented by practical documents that describe remedies, in the same spirit of brief notes
15 provided by private industry and government (37,5,38). Some documents support the idea that it
16 is generally easier for end users to "procure security features" than it is to "implement security"
17 from scratch, where the former leverages proven solutions (14).

18 Concern has been expressed about the idea that discovered vulnerabilities and
19 documented practices for remedies can be used by attackers for malicious purposes. Unless care
20 is taken to protect information, there may be possible exposure of information having to do with
21 previously unknown problems (39). In response to these concerns, it is observed that a
22 significant amount of information is already publicly available. Further research should address
23 these concerns in efforts to curtail the possible misuse of information. Nevertheless, fixing these
24 flaws in signal controllers and other traffic control systems is a more permanent solution than
25 relying on confidentiality of vulnerabilities.

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